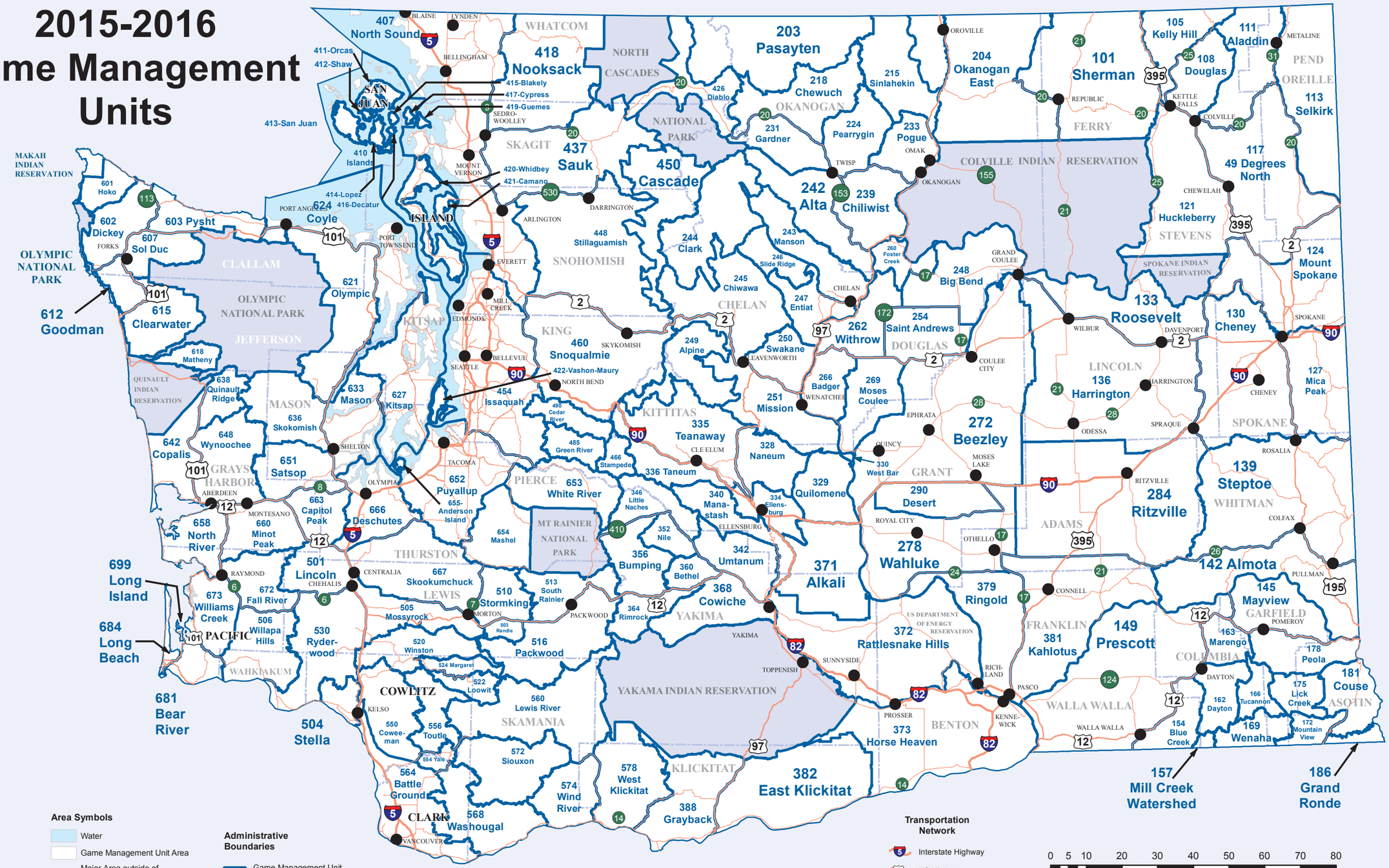2015-2016 Game Management Units