



**Elk Area  
5090 - JBH**  
2019 - 2020  
Hunting Season

**Administrative Boundaries Elk Area Boundary Landmarks  
(Based on the Legal Descriptions)**

- Elk Area Boundary
- Game Management Unit Boundary
- Water Access Site
- Starting Point as described in the Legal Description
- Intersection of Segments as described in the Legal Description

**Public Land Survey System  
(Township and Range)**

- Township Line
- Section Line
- Other Federal Land
- State - DNR

**Political Boundaries**

- State Line
- City Limits

**Roads**

- State Route
- Local Road (Unimproved to Paved)

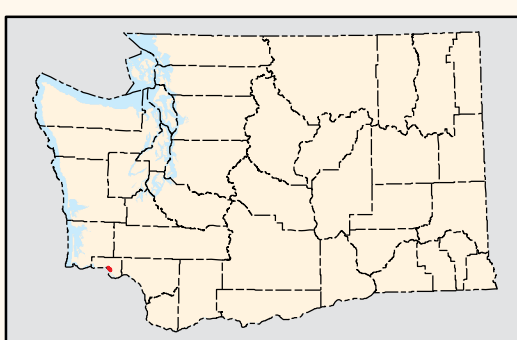
**Utilities**

- Transmission Line

**Hydrography**

- Annual River or Stream
- Lake, Wide River, or Ocean

Miles  
0 0.5



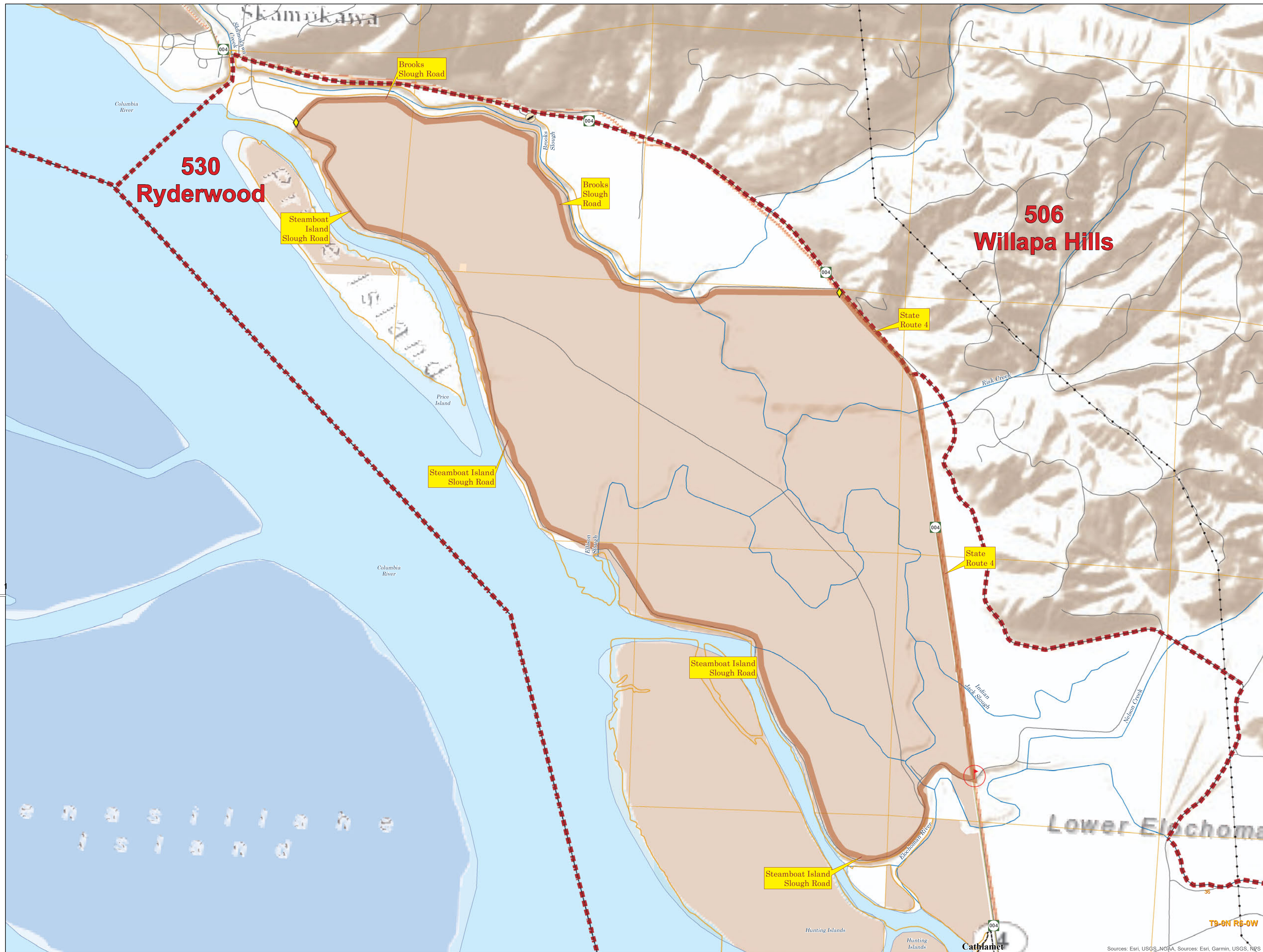
- Sources of Information –
- Hunt Units  
WA Department of Fish and Wildlife; Wildlife Program (2019)
  - Land Ownership  
WA Department of Natural Resources; Resource Mapping Section (2019)
  - Political and Survey Boundaries  
WA Department of Natural Resources; Land Survey Section (2014)
  - Transportation and Utilities  
Washington State Department of Natural Resources (2011)  
WA Department of Transportation (2017)  
US Geological Survey; National Mapping Division (1989)
  - City Limits  
WA Department of Transportation (2011)
  - Hydrography  
WA Department of Fish and Wildlife; Fish Program (2019)  
Delorme Publishing Company; Washington Atlas and Gazetteer (2006)

**DISCLAIMER**

Due to the dynamic nature of data and the need to rely on outside sources of information the Washington Department of Fish and Wildlife cannot accept responsibility for errors or omissions in the data and information contained in this product. There are no warranties that accompany the maps and information contained in this product. For legal definitions of hunting regulations, seasons, and boundaries, the user should refer to Title 220-415-040 of the Washington Administrative Code (<http://www.leg.wa.gov/wac/>)



Map Published March 2019



Sources: Esri, USGS, NOAA, Sources: Esri, Garmin, USGS, NPS